

Verónica Camarzana

Front-End Developer and UI/UX Designer (Blending Design & Development)

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[Behance](#) - [Linkedin](#) - [Github](#) - [My website](#)

I am a **Front-End Developer** with a background in **design**, bilingual in **French** and **Spanish**, and fluent in **English**. My curiosity and **organization** have driven me to undertake my own projects, publish a book independently, and work as a **freelancer** for several years. My combined experience in design and development gives me a comprehensive vision of projects.

Currently, I collaborate on various projects as a Front-End Developer, working with **HTML**, **CSS**, **TypeScript**, and **React**, among others. Academically, I hold **advanced studies in Graphic and Multimedia Design**, complemented by a programming bootcamp and a **Master's in Front-End Development**.

Languages

Bilingual **Spanish** and **French**, **English**: C1

Skills

Languages: **JavaScript ES6**, **TypeScript**, **HTML5**, **CSS3**.

Frameworks & Libraries: **React**, **Angular**, **Vue**.

Bundlers: **Webpack**, **Vite**.

Testing: **Jest**, **Vitest**.

APIs & Communication: **REST API**, **GraphQL**.

Version Control & CI/CD: **Git**, **GitHub**, **GitHub Actions**.

UX/UI & Accessibility: **Figma**, **Adobe Creative Suite**, **Web Accessibility**, **Responsive Design**.

Others: **Docker**, **Visual Studio Code**, **Windows & macOS**.

Experience

Front-End Developer

[Quickmock](#), Remote

November 2024-Present

Developed complex components for canvas in **Typescript** and **React**, enhancing user experience and functionality. Conducted thorough testing using **Jest** to ensure robust performance. Resolved design issues promptly to improve overall product quality. Version control with **GitHub**.

Front-End Developer

[Mongo Modeler](#), Remote

May 2024-Present

Enhanced Mongo Modeler tool by implementing changes to loading page image, incorporating video from YouTube to boost user engagement. Optimized the user experience by disabling unnecessary buttons, adding new functionality, and resolving design issues. Improved usability by incorporating tooltips for clearer user guidance. Ensured code quality and reliability through Jest testing. Utilized **TypeScript** and **React** to implement these front-end enhancements effectively. Version control with **GitHub**.

Freelance Graphic Designer and Author

[¿A quién ama la princesa?](#), Remote,

June 2021-September 2024

Created, illustrated, and designed the children's book *¿A quién ama la princesa?*, promoting self-esteem. Led the successful **Verkami crowdfunding campaign**, raising €3,572 (**143% of the goal**) with 139 backers and nearly 250 copies sold. Managed the campaign from **planning and promotion** to reward distribution and audience interaction, using **social media** to increase support. Illustrated book covers and created other tailored **design projects**.

Graphic Designer and Photo Editor

[Balta Fotógrafo](#), Úbeda

November 2016-June 2018

Edited and retouched photos to improve quality, **designed layouts** for print materials and stationery, and provided **customer service** to ensure client satisfaction.

Graphic & UI/UX Designer and Illustrator

[Artline Solutions](#), Gijón

August 2010-October 2016

Led **UI/UX design** and layout of e-learning courses for major clients like Warner Bros. Consumer Products Spain, BBVA, Carrefour, Telefónica, and Vodafone, resulting in enhanced user engagement and learning experience. Developed **character designs** and **2D animations** to create visually appealing content. Designed websites, advertising materials, banners, and brochures, ensuring consistent branding and effective communication. Utilized **Adobe Creative Suite** to deliver polished, high-quality designs tailored to client needs.

Founder and Manager

[Newgames Video Game Store](#), Gijón

May 2006-August 2010

Founded and developed a store specializing in the buying, selling, and rental of new and used video games. **Managed** sales and **customer service**, ensuring a positive shopping experience. Successfully sold the business, which continues to operate today.

Education

Master Front-end

[Lemoncode Formación](#), Remote

June 2023-October 2024

Bootcamp Javascript

[Lemoncode Formación](#), Remote

September 2022-May 2023

BTEC HND in Graphic Design and Multimedia

[ESDIM - Escuela Superior de Diseño Gráfico y Multimedia](#), Gijón

September 2007-June 2009

Soft Skills

I am a **proactive problem-solver** with strong **teamwork** skills, always focused on **process optimization**. I value **active listening** to understand needs and deliver effective solutions. Committed to **continuous learning**, I stay updated on the latest trends, while **managing time** efficiently to meet deadlines and achieve goals.